

NVIDIA and GSC Game World Partnership

NVIDIA Corporation, the worldwide leader in visual processing solutions, and GSC Game World have a strategic technical and marketing alliance. NVIDIA and GSC Game World are currently collaborating on S.T.A.L.K.E.R.: The Shadows of Chernobyl, an innovative PC game that takes advantage of the latest NVIDIA graphics processing units (GPUs) to render and deploy some of the most vibrant, life-like 3D images and scenes ever experienced in real-time, at blazing-fast frame-rates. S.T.A.L.K.E.R: The Shadow of Chernobyl is part of NVIDIA's "The Way It's Meant to Be Played" program and is the preferred graphics platform for the game.